

MARC

Driver Class Judging Standards

First Edition



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Welcome to Driver Class

MARC Driver Class, created in 2024, is a class of judging designed to encourage MARC members as well as attract new members to enter their vehicles into judging despite being restored with parts that may or may not be correct for the date of manufacture and modified to improve performance and safety of the vehicle in modern traffic.

The owner of any year or body style that has the appearance of being a stock Model A are welcome to enter their vehicle to be judged.

The Driver Class Committee has developed a set of Judging Standards for Driver Class with more emphasis on general appearance versus components that are correct for the month and date of build.

Reproduction parts, parts for a different month/date and finish will not have points deducted in judging. Certain internal modifications are allowed, including, but not limited to overdrives, alternators, 12 volt conversions, overhead valve heads, down draft carburetors, modified steering columns, 1928-1935 wire wheels, oil filters, aluminum radiators, etc. However, appearance, cleanliness and lack of wear and tear will be important.

Judged vehicles will need to meet basic functionality requirements to be eligible, however the judging process will be relatively brief. We anticipate that Driver Class judging may or may not be held outside and winning cars may or may not be displayed inside due to requirements that Fine Point and Touring Class vehicles must have empty gas tanks, not be dripping oil and potential lack of inside space for viewing. Driver Class vehicles are drivers!

Enrolling your Model A in Driver Class judging is done through the MARC National Meet registration form.

Driver Class Judging Standards are available on line only on the MARC member website.

Judging will be performed by committee members, volunteers and Driver Class vehicle owners.

MARC Driver Class Committee

Current Driving Class Committee

- Bill Bass
- Rick Bassett
- Al Berry
- Rod Cotter
- Domenic DeMenna
- Steve Spencer
- Jarrod Williams
- Jim Zimmer (pro tem Chairman)

Entry Criteria

1. Model A, B or Burtz block 4 cylinder engine
2. Model A front axle
3. Model A rear axle
4. Model A frame
5. Model A production type body or custom commercial bodies using Model A hood, cowl and fenders (no bare chassis)
6. Model A production type fenders without alterations (no fiberglass)
7. No body modifications such as chopped top
8. Must complete the Equipment Functionality check (drivers will be allowed to correct any deficiencies noted within 15 minutes)
9. Must have five (5) or more changes/defects from original listed below. (These judged items, taken from the Touring Class judging standards, would each receive zero points in Touring Class)
 - a. Non 3x spark plugs
 - b. Heater manifold or non original type manifold
 - c. Wrong carburetor for production period (non Zenith type)
 - d. Stamped steel 2 or 4 blade or plastic fan
 - e. Wrong type radiator
 - f. Wrong engine number
 - g. Major cracks in steering wheel
 - h. Wrong steering column for year of vehicle
 - i. Excessive padding, sloppy caulk, tears, sags, or stains in top material
 - j. Unplated or painted spark and throttle rods
 - k. Unplated or painted shift/emergency brake levers
 - l. Wrong type door handles/window cranks
 - m. Unplated, painted, or missing parts in dash panel
 - n. Non original horn
 - o. Wheels with major chips, very pitted, poor paint, wrong color, wrong size wheels and tires
 - p. Brake rods missing (hydraulic brakes)
 - q. Overdrive or non stock transmission

- r. Non original shocks
- s. Non original appearing battery or battery not mounted in correct location
- t. Poor paint
- u. Damaged, torn, rusted metal, major dents, waves, visible bodywork
- v. Major scratches and chips
- w. Poor condition original, non original running boards or trim
- x. Wrong radiator shell
- y. Missing side curtains
- z. Epoxy, poly, plastic tail light lenses

Judging Areas

Area #1	Engine Compartment
Area #2	Drivetrain and Chassis
Area #3	Wheels, Tires and Brakes
Area #4	Paint & Body
Area #5	Interior & Top
Area #6	Brightwork & Horn

Driver Class Awards

There are 100 points to be awarded

The Driver Class Committee will award a MARC Driver Class Award of Excellence, 1st place, 2nd place, 3rd place and Award of Recognition.

These awards are presented at the MARC National Meet Awards Banquet.

Award levels for this first round of Driver Class judging have been set as follows:

MARC Driver Class Award Levels

Award of Excellence Ribbon	96-100 points
1st Place Ribbon	91-95 points
2nd Place Ribbon	86-90 points
3rd Place Ribbon	81-85 points
Award of Recognition Ribbon	Less than 81 points

Driver Class Registration

**Entry
Number**

Year

Body Style

Standard _____ Deluxe _____

**List 5 Touring Class defects/modifications
(See page 6, item #9)**

#1 _____

#2 _____

#3 _____

#4 _____

#5 _____

Team Captain Signature

Date

Equipment Functionality Check

Grade all as "Pass Or Fail" (Each fail results in a 5 point deduction)

Service brake firm with pedal about half way to the floor _____

Emergency brake firm at 3 or 4 clicks _____

All lights and turn signals (if equipped) in working order _____

Horn functioning _____

Free play in steering wheel no more than 2 inches _____

No looseness in front wheel bearings, king pins, pitman arm
or tie rod ends _____

Tires with a minimum of 1/8 inch tread and with no dry rot _____

Wheels with no cracks, missing lugs or studs _____

No loose, missing or cracked parts that may affect the operation of
the vehicle. All cotter pins must be in place _____

No fuel leaks inside the car or under the hood _____

No paper air filters at or below carburetor level _____

No exhaust leaks _____

No cracked glass _____

No open driveshaft without reinforced
radius rods/transmission support _____

Total points deducted _____

Team Captain Signature

Date

Driver Class Judging Area #1

Engine Compartment

Overall, reasonable cleanliness, condition, and workmanship will be judged. Excessive dirt, oil, grease, loose/sloppy wiring, rust, chipped/badly painted parts will lose points. Overhead valve heads, other accessory heads, downdraft carburetors, alternators, 12 volt electrical systems, distributors, coils, oil filters, pressurized radiators, recovery tanks, air conditioning equipment, accessory fuses, modified steering columns, etc. are allowed.

Engine

Model A type or Model B, Burtz block	
Stock A, B, C heads or aftermarket	5 points
Excessive oil/grease/dirt/rust	-1 point
Badly painted/chipping/ rust/colors other than engine green (except aluminum aftermarket heads)	-1 point
Weeping head gasket (excessive)	-1 point
Radiator/hoses leaking	-1 point
Sloppy wiring/workmanship	-1 point
Subtotal Points	_____

Manifolds, Carburetor

Stock Model A, B or aftermarket/heater type exhaust	3 points
Stock Model A, B or downdraft intake	
Excessive stains/dirt/rust on carburetor	-1 point
No muffler	-1 point
Subtotal Points	_____

Firewall

Painted body color (upper/lower)	2 points
Wrong color/extra holes/dents/chips	-1 point
Missing terminal box/cover	-1 point
Excessive oil/grease/dirt/rust	-1 point
Firewall mounted battery box	-2 points

Total Points Area #1

Total possible points 10 points

Driver Class Judging Area # 2

Drivetrain and Chassis

Areas to be judged should be painted appropriate colors, Ford engine green for engine, transmission, housings, black painted frame (gloss or satin), front end, rear end, frame, torque tube. Overdrives can be painted black (gloss or satin) or aluminum finish as supplied by the manufacturer.

Condition of paint and cleanliness will be considered. Excessive oil/grease/dirt/chipped paint and rust will have points deducted. Paint on fasteners and light rust will be acceptable.

Front End

Good condition with correct type front spring	5 points
Excessive sag in front spring (shackles resting on axle)	-1 point
Including excessive wear of shackle bolts/bushings	
Wrong style/highly modified front spring	-1 point
Excessive rust/dirt/grease/wrong color/chipped paint	-1 point
No shock absorbers	-1 point
Subtotal points	_____

Transmission, Flywheel, Bellhousing

Original transmission, flywheel/bell housings	
Non stock transmission is acceptable	5 points
Non Ford green	-1 point
Poor installation of non stock transmission	-1 point
Cut crossmember	-1 point
Excessive rust/dirt/grease/chipped paint	-1 point
Subtotal points	_____

Rear End

Good condition original style rear end radius rods.	
Overdrives, Mitchell/Borg Warner/Volvo acceptable	
Two speed differential (Columbia)/quick change acceptable.	5 points
Bent radius rods	-1 point
Non original style spring	-1 point
Excessive sag in rear spring (shackles resting on axle tubes)	
Including excessive wear of shackle bolts/bushings	-1 point
Excessive rust/dirt/grease/wrong color/chipped paint	-1 point
No shock absorbers	-1 point

Subtotal points _____

Steering Column

Good condition original style or modern column (black, gloss or satin	2 points
Excessive rust/dirt/grease/wrong color/chipped paint	-1 point
Missing horn rod/levers	-1 point

Subtotal points _____

Frame

Stock Model A frame (any model year)	3 points
Excessive pitting, visible repairs	-1 point
Wrong color, excessive rust/dirt/grease/chipped paint	-1 point

Subtotal points _____

Total points Area #2 _____

Total possible points 20 points

Driver Class Judging Area #3

Wheels, Tires and Brakes

Areas to be judged are wheels which must be 1928-1935 Ford wire wheels (disc commercial) or aftermarket accessory wheels to include bent spoke or wood painted in authentic looking Model A colors. Powder coated or natural for wood wheels are acceptable. Wheels must be in good condition (excessive dirt/grease/rust/chipping paint/heavily pitted/excessively bent spokes/rims and solid, modern rims will have points deducted).

Lug nuts must be factory finish or chrome plated.

Tires should be appropriately sized for the wheels. Radial tires/whitewalls are acceptable. (Excessive dirt, grease, tire wear and out of proportion oversized tires will have points deducted).

Brakes can be mechanical, stock Model A type, floaters, disc or drum hydraulic. Stock Model A type components must be black (gloss or satin). (Excessive dirt, missing cotter pins, grease, rust, chipped paint or bent components will have points deducted).

Wheels

Original Ford 1928-1935 spoked wheels are acceptable after market in good condition and color	5 points
Excessive dirt/ rust/grease/chipped paint	-1 point
Non stock Model A colors	-1 point
Excessive pitting/bent spokes/rims	-1 point
Wrong style	-1 point
Lug nuts non factory finish/chrome or excessive rust	-1 point
Subtotal points	_____

Tires

Appropriate sized tires/radial/whitewall	2 points
Excessive dirt/grease/ wear	-1 point
Oversized	-1 point
Subtotal points	_____

Brakes

Original Ford mechanical drum, disc or drum hydraulic in good condition	3 points
Excessive dirt, rust, grease, chipped/missing paint	-1 point
Bent components	-1 point
Missing cotter pins	-1 point
Subtotal points	_____

Total points Area #3 _____

Total possible points 10 points

Driver Class Judging Area #4

Paint & Body

Areas to be judged include the body, fenders, splash aprons and running boards. In general, the overall appearance, fit and finish will be judged. Body colors should appear similar to stock Model A colors (no metal flake) with black fenders and splash aprons. Colors need not be correct for model year or combination (upper body/lower body). Cars may or may not be pinstriped. Pinstripe is acceptable on commercial vehicles. Pinstripe need not match wheel color. Body work such as filler or replacement panels should not be readily evident. Minor dings and paint imperfections are allowable. Welting must be in place in the correct locations. Running boards should have either pyramid or ribbed rubber and outer trim, zinc/stainless/painted (non commercial). Commercial vehicle running boards should be steel except fire trucks.

Fenders, Splash aprons

Good condition with black paint (do not judge underside)	10 points
Weathering/ finish not matching	-1 point
Excessive chips/dents/rust	-1 point
Visible repairs	-1 point
Wrong color (not black)	-1 point
Missing welting	-1 point
Subtotal points	_____

Running Boards

Good condition with outer trim (non commercial)	
Steel only (commercial)	5 points
Excessive sag	-1 point
Missing rubber (non commercial)	-1 point
Missing trim (non commercial)	-1 point
Commercial with rubber	-1 point
Non steel (commercial/non commercial) (i.e. wood base, except fire trucks)	-1 point
Subtotal points	_____

Body

Good condition with Model A color	10 points
Excessive chipped/cracked paint /dirt	-1 point
Poor paint application (excessive runs/thin spots/overspray)	-1 point
Color/finish inconsistent)	-1 point
Metallic or non Model A color	-5 points
Rust holes/bubbles	-1 point
Visible repairs	-1 point
Subtotal points	_____

Total points Area #4

Total possible points	25 points
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Driver Class Judging Area #5

Interior, Top

Areas to be judged include seats, upholstery, headliner, carpets and mats, steering wheel, garnish molding, instrument cluster and dash.

Interior Upholstery, Headliner

Seats should be stock as supplied from the factory.

The upholstery should be similar to stock Model A fabric and color, (i.e. checked wool for standard closed cars, mohair for deluxe cars, leatherette or leather for open cars, vinyl for commercial vehicles pickups. Cabriolets, victoria's should be Bedford cloth or mohair).

The interior material should be clean, free of rips, excessive wear (except for original factory interiors) and panels should be all of the similar material/color.

Headliners should be clean, free of excessive rips/water stains/sags (except for original factory headliners) and be similar to stock material.

Carpets, Mats

All cars, pickups and commercial vehicles must have carpets or mats, where provided by factory, by body style/year, clean, without excessive wear and tears (except for original factory mats/carpets). Carpet must be closed loop type of appropriate blending color not contrasting (e.g. red carpets with a brown interior), with bound edges.

Mats must be black rubber with similar appearance of original.

Steering Wheel

Steering wheel must be an original, accessory, or reproduction Model A type, without excessive cracks or missing material (hairline cracks acceptable).

Garnish Molding

Garnish molding should be complete (no missing pieces) without excessive dirt/rust/chipped paint. Color must resemble stock colors/woodgraining, black or blend with body color.

Instrument Cluster, Dash

The instrument cluster must appear as original with all gauges, dash light (oval style panel) in either chrome, nickel or similarly painted finish without excessive dirt/rust/extra holes/chips.

Dash panel color must resemble stock colors/woodgraining or blend with body color without excessive dirt/rust/chipped paint and holes.

Top Material

Closed cars

Top material should have appropriate look for year and body style.

Black vinyl can be either short or long grain.

Tops should be in good, clean condition without holes/tears/separation from molding.

Top molding should appear similar to factory and black/upper body color as appropriate.

Open cars

Top material should have appropriate look for year and body style.

Black vinyl can either be short or long grain.

Tops should be in good clean condition without excessive rips/repairs/stains (except for original factory tops). Side curtains will not be judged.

Upholstery, Seats

Good condition with correct looking material	10 points
Wrong upholstery material and/or non factory seats	-5 points
Excessive dirt/tears/wear	-1 point
Non matched panels	-1 point
Wrong headliner material	-1 point
Headliner excessive dirt/sags/stains/tears	-1 point
Subtotal points	_____

Carpets, Mats

Full set in good condition (except rumble seat)	3 points
Missing carpet/mat	-1 points
Wrong material/color/binding	-1 point
Excessive dirt (all) tears/wear (except original)	-1 point
Subtotal points	_____

Steering Wheel

Good condition/stock appearance with horn rod	2 points
Non stock wheel (period accessory ok)	-2 points
Missing horn rod	-1 point
Excessive cracks/missing material	-1 point
Subtotal points	_____

Garnish Molding

Complete set of moldings, nice appearance	2 points
Missing pieces/wrong color	-1 point
Excessive dirt/rust/chips	-1 point
Subtotal points	_____

Instrument Cluster, Dash

Complete instrument cluster/dash good appearance	2 points
Missing gauges/light/holes/wrong color	-1 point
Excessive dirt/rust/chipping paint	-1 point
Subtotal points	_____

Top Material

Correct looking top material	5 points
Wrong material	-1 points
Filled top, closed cars (except Budd pickup)	-5 points
Excessive dirt/stains/tears/wear	-1 point
Subtotal points	_____

Total points Area #5

Total possible points	24 points
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Driver Class Judging Area #6

Brightwork, Horn

Areas to be judged include bumpers, headlights, cowl lights, tail lights, hub caps, cowl band, door handles and horn.

In general, the items to be judged should appear as stock factory.

Reproduction headlights, tail lights, stainless steel bumpers, reproduction/accessory hubcaps (including Bool/Fool) and reproduction horn are allowable as are Halogen and LED bulbs/lenses. Headlights must not have sealed beams (ok behind glass lens). Door handles need not be correct for year/body style but must appear as stock Model A.

Turn signals will not be judged except for functionality.

The horn must be similar in appearance to factory, painted black with the correct ahoogah sound.

Hub caps should be correct for the wheel and must not be painted.

Commercial vehicles may either have stainless/chrome/nickel or black painted headlight/tail light buckets and bumpers.

Cowl lights added to any vehicle will not have points deducted but must have stainless/chrome/nickel finish.

Cowl bands on non commercial vehicles must be stainless/chrome finish.

Cowl bands on commercial vehicles and pickups may be stainless/chrome or painted body color or black.

All judged items must not have excessive dents, rust, dirt, or grease.

Bumpers

Good condition either chrome or stainless	2 points
Excessive rust, bends, dirt, grease	-1 point
Painted (except commercial)	-1 point

Subtotal points

Headlights, Cowl lights, Tail lights, Cowl band

Good condition either chrome/stainless/nickel with correct lens (plastic tail light LED lens allowed)	3 points
Cracked lens	-1 point
Excessive rust, dents, dirt	-1 point
Painted (non commercial/pickup)	-1 point

Subtotal points _____

Hub Caps

Good condition either chrome or stainless	3 points
Incorrect for wheel	-1 point
Excessive rust/dirt/grease/dents	-1 point
Painted	-1 point

Subtotal points _____

Horn

Good condition correct factory look, black	3 points
Excessive dirt, dents, chipped paint	-1 point
Non black paint	-1 point
Non ahoogah sound	-1 point

Subtotal points _____

Total points Area #6 _____

Total possible points 11 points

Grand Total points _____

Judging

Driver Requirements

Drivers are required to attend the mandatory drivers meeting the day before judging.

Drivers are required to provide a copy of the Driver Class Judging Standards for the scoring of their vehicle, placed on the front seat, in a self addressed envelope.

Drivers are required to participate in the judging.

Drivers will be assigned to one of 6 judging areas reporting to a team captain.

Entered vehicles must be lined up, ready for judging at announced start time.

Judging Process

Every car will be checked by committee members to determine eligibility (see page 4). Only cars determined to be eligible will be judged.

Each eligible car will have a card placed on the windshield displaying the entry number (meet registration number).

Eligible vehicles will have an Equipment Functionality Check performed (see page 8).

Drivers will have 15 minutes to repair all (not each) failed functional items.

After vehicles pass through the Equipment Functionality Check, the judging process will begin.

Once the judging process is complete, score sheets will be tallied by the Driver Class Committee and returned to the drivers.

All eligible cars must complete the mandatory tour.

Scores will be announced at the closing banquet, ribbons will be awarded and score sheets will be returned to the participants.

Judge's Instructions

Driver Class vehicles are expected to be just that, drivers. As such, normal wear and tear, dust, dirt, slight fresh oil leaks, minimal signs of grease around grease fittings, flash rust on fasteners and slight surface rust on bright work will not have points deducted.

Small dings, slight chipping, slight crazing in paintwork, slight color mismatch, minimal runs and fading will not have points deducted.

Slight wear and tear, light stains in upholstery and top materials will not have points deducted.

Excessive is considered to be; Built up grease and oil on mechanical components and surfaces, clumps or built up dirt, heavy rust and or pitting, dents larger than one inch, torn, wavy metal and paint with peeling, overspray, and readily apparent thin spots.

Allowances in condition will be made for original vehicles.

The most important factor is that judging must be consistent from one vehicle to the next.

Before deducting points, consult with your team captain.

Ideally, the judging time for each vehicle shouldn't take more than 5 minutes for each area judged.

Please keep your comments about vehicles between yourself and your team captain.

Our goal is to make this a fun learning experience for all participants.

Have fun!